



ENGL2030

Literature and the Visual

Session 1, In person-scheduled-weekday, North Ryde 2024

Department of Media, Communications, Creative Arts, Language and Literature

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Macquarie University has taken all reasonable measures to ensure the information in this publication is accurate and up-to-date. However, the information may change or become out-dated as a result of change in University policies, procedures or rules. The University reserves the right to make changes to any information in this publication without notice. Users of this publication are advised to check the website version of this publication [or the relevant faculty or department] before acting on any information in this publication.

General Information

Unit convenor and teaching staff

Unit Convenor/Lecturer/Tutor

Ryan Twomey

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By Appointment

Lecturer/Tutor

Paul Sheehan

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By Appointment

Credit points

10

Prerequisites

40cp

Corequisites

Co-badged status

Unit description

This unit focuses on intersections between literary and visual narratives across a variety of media. Students will analyse traditional literary texts (novels, poetry, short story) alongside graphic novels, television series, films, and video games, to consider the multitude of ways in which visual forms borrow from the literary imagination. The unit will engage with research and scholarship focused on sequential art, serialised television, film studies, and new media theory, while exploring methods of adaptation and transmedia production. Key theoretical and conceptual issues such as narrative methods in poetry, drama, prose, and visual communication and literacy will be examined, along with the role literary and visual narratives play in the public discourse surrounding politics, gender, ethnicity, and the environment.

Important Academic Dates

Information about important academic dates including deadlines for withdrawing from units are available at <https://www.mq.edu.au/study/calendar-of-dates>

Learning Outcomes

On successful completion of this unit, you will be able to:

ULO1: Demonstrate a vocabulary for discussing narrative strategies in literary fiction,

gaming, graphic novels, film and television

ULO2: Demonstrate a knowledge of genres and narrative forms and of the technical resources of different media

ULO3: Research and discuss humanist concerns, specifically the role of the past in the present, the nature of human identity, subjectivity and the uses of power, in relation to the set texts

ULO4: Analyse the use of the formal resources of different genres, specifically literary fiction, gaming, graphic novels, film and television

ULO5: Critically examine the ways in which ideas and speculations about the individual and society have varied between the 17th century and 21st centuries

General Assessment Information

Unless a Special Consideration request has been submitted and approved, a 5% penalty (of the total possible mark) will be applied each day a written assessment is not submitted, up until the 7th day (including weekends). After the 7th day, a mark of '0' (zero) will be awarded even if the assessment is submitted. Submission time for all written assessments is set at 11.55pm. A 1-hour grace period is provided to students who experience a technical issue. This late penalty will apply to written reports and recordings only. Late submission of time sensitive tasks (such as tests/exams, performance assessments/presentations, scheduled practical assessments/labs will be addressed by the unit convenor in a Special consideration application.

Assessment Tasks

Name	Weighting	Hurdle	Due
Quiz	15%	No	Week 5, Week 8, Week 12
Participatory Task	20%	No	Weekly
Research Essay	40%	No	23:55 on 02/06/24
Textual Analysis Task	25%	No	23:55 on 14/04/24

Quiz

Assessment Type ¹: Quiz/Test

Indicative Time on Task ²: 6 hours

Due: **Week 5, Week 8, Week 12**

Weighting: **15%**

Students will complete a total of three online quizzes - each quiz comprising 10 multiple-choice questions. They will be timed at 10 minutes in duration.

On successful completion you will be able to:

- Demonstrate a vocabulary for discussing narrative strategies in literary fiction, gaming, graphic novels, film and television
- Demonstrate a knowledge of genres and narrative forms and of the technical resources of different media
- Analyse the use of the formal resources of different genres, specifically literary fiction, gaming, graphic novels, film and television

Participatory Task

Assessment Type ¹: Participatory task

Indicative Time on Task ²: 36 hours

Due: **Weekly**

Weighting: **20%**

Preparation of notes for class relating to set tutorial topics and any addition research.

Participation in group activities; answering questions in weekly tutorials and contributing meaningfully to in-class discussion.

On successful completion you will be able to:

- Demonstrate a vocabulary for discussing narrative strategies in literary fiction, gaming, graphic novels, film and television
- Demonstrate a knowledge of genres and narrative forms and of the technical resources of different media
- Critically examine the ways in which ideas and speculations about the individual and society have varied between the 17th century and 21st centuries

Research Essay

Assessment Type ¹: Essay

Indicative Time on Task ²: 34 hours

Due: **23:55 on 02/06/24**

Weighting: **40%**

Research Essay Related to a Set Topic

On successful completion you will be able to:

- Demonstrate a vocabulary for discussing narrative strategies in literary fiction, gaming, graphic novels, film and television
- Research and discuss humanist concerns, specifically the role of the past in the present, the nature of human identity, subjectivity and the uses of power, in relation to the set texts
- Critically examine the ways in which ideas and speculations about the individual and society have varied between the 17th century and 21st centuries

Textual Analysis Task

Assessment Type ¹: Case study/analysis

Indicative Time on Task ²: 14 hours

Due: **23:55 on 14/04/24**

Weighting: **25%**

Textual Analysis Task

On successful completion you will be able to:

- Demonstrate a vocabulary for discussing narrative strategies in literary fiction, gaming, graphic novels, film and television
- Demonstrate a knowledge of genres and narrative forms and of the technical resources of different media
- Analyse the use of the formal resources of different genres, specifically literary fiction, gaming, graphic novels, film and television

¹ If you need help with your assignment, please contact:

- the academic teaching staff in your unit for guidance in understanding or completing this type of assessment
- the [Writing Centre](#) for academic skills support.

² Indicative time-on-task is an estimate of the time required for completion of the assessment task and is subject to individual variation

Delivery and Resources

One **lecture** and one weekly tutorial (**tutorials start in week two**).

For unit readings – see information on page 4 of the unit guidebook on iLearn.

Units can be accessed at: <http://www.ilearn.mq.edu.au>

The unit uses the following technology: **Leganto, Echo360, and iLearn**

Policies and Procedures

Macquarie University policies and procedures are accessible from [Policy Central \(https://policies.mq.edu.au\)](https://policies.mq.edu.au). Students should be aware of the following policies in particular with regard to Learning and Teaching:

- [Academic Appeals Policy](#)
- [Academic Integrity Policy](#)
- [Academic Progression Policy](#)
- [Assessment Policy](#)
- [Fitness to Practice Procedure](#)
- [Assessment Procedure](#)
- [Complaints Resolution Procedure for Students and Members of the Public](#)
- [Special Consideration Policy](#)

Students seeking more policy resources can visit [Student Policies \(https://students.mq.edu.au/support/study/policies\)](https://students.mq.edu.au/support/study/policies). It is your one-stop-shop for the key policies you need to know about throughout your undergraduate student journey.

To find other policies relating to Teaching and Learning, visit [Policy Central \(https://policies.mq.edu.au\)](https://policies.mq.edu.au) and use the [search tool](#).

Student Code of Conduct

Macquarie University students have a responsibility to be familiar with the Student Code of Conduct: <https://students.mq.edu.au/admin/other-resources/student-conduct>

Results

Results published on platform other than [eStudent](#), (eg. iLearn, Coursera etc.) or released directly by your Unit Convenor, are not confirmed as they are subject to final approval by the University. Once approved, final results will be sent to your student email address and will be made available in [eStudent](#). For more information visit ask.mq.edu.au or if you are a Global MBA student contact globalmba.support@mq.edu.au

Academic Integrity

At Macquarie, we believe [academic integrity](#) – honesty, respect, trust, responsibility, fairness and courage – is at the core of learning, teaching and research. We recognise that meeting the expectations required to complete your assessments can be challenging. So, we offer you a range of resources and services to help you reach your potential, including free [online writing and maths support](#), [academic skills development](#) and [wellbeing consultations](#).

Student Support

Macquarie University provides a range of support services for students. For details, visit <http://students.mq.edu.au/support/>

The Writing Centre

[The Writing Centre](#) provides resources to develop your English language proficiency, academic writing, and communication skills.

- [Workshops](#)
- [Chat with a WriteWISE peer writing leader](#)
- [Access StudyWISE](#)
- [Upload an assignment to Studiosity](#)
- [Complete the Academic Integrity Module](#)

The Library provides online and face to face support to help you find and use relevant information resources.

- [Subject and Research Guides](#)
- [Ask a Librarian](#)

Student Services and Support

Macquarie University offers a range of [Student Support Services](#) including:

- [IT Support](#)
- [Accessibility and disability support](#) with study
- Mental health [support](#)
- [Safety support](#) to respond to bullying, harassment, sexual harassment and sexual assault
- [Social support including information about finances, tenancy and legal issues](#)
- [Student Advocacy](#) provides independent advice on MQ policies, procedures, and processes

Student Enquiries

Got a question? Ask us via [AskMQ](#), or contact [Service Connect](#).

IT Help

For help with University computer systems and technology, visit http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/.

When using the University's IT, you must adhere to the [Acceptable Use of IT Resources Policy](#). The policy applies to all who connect to the MQ network including students.

Unit information based on version 2024.02 of the [Handbook](#)