ITEC810
Information Technology Project
S2 Evening 2017
Dept of Computing

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## General Information

<table>
<thead>
<tr>
<th>Unit convenor and teaching staff</th>
</tr>
</thead>
<tbody>
<tr>
<td>Convenor, Lecturer</td>
</tr>
<tr>
<td>A/Prof Manolya Kavakli-Thorne</td>
</tr>
<tr>
<td><a href="mailto:manolya.kavakli@mq.edu.au">manolya.kavakli@mq.edu.au</a></td>
</tr>
<tr>
<td>Contact via email</td>
</tr>
<tr>
<td>E6A-372</td>
</tr>
<tr>
<td>11am - 12pm, Tuesdays</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Credit points</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
</tr>
</tbody>
</table>

### Prerequisites

- Admission to MInfoTech and ITEC812

### Corequisites

### Co-badged status

### Unit description

Depending upon a candidate's specialist stream, interests and employment circumstances, this unit may comprise literature research, a case study, a software project development, or a project sponsored by the candidate's employer. Candidates are expected to demonstrate initiative and independence in researching, executing and documenting an involved information and communications technology project as well as its ethical implications.

## Important Academic Dates

Information about important academic dates including deadlines for withdrawing from units are available at [http://students.mq.edu.au/student_admin/enrolmentguide/academicdates/](http://students.mq.edu.au/student_admin/enrolmentguide/academicdates/)

## Learning Outcomes

1. Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.

2. Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
3. Conduct a survey of the background literature, drawing out the key themes and issues and making comparisons between previous research studies and the research methods used for investigation and implementation of software systems.

4. Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.

5. Develop better understanding of one's own strengths and weaknesses, and ability to utilise these.

6. Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

**General Assessment Information**

Each assessment task submitted will be given a numerical mark as an indication of the standard reached.

**Final Grades**

At the end of the semester, you will receive a final grade based on the sum total of all the marks you receive in different assessment tasks. Specifically, in order to pass the unit, you should earn a total of at least 50 marks out of the maximum possible 100 marks in the unit. The Final Grade that you receive reflects your overall achievement in the unit. Different grades are defined in general terms as follows.

- **Fail (F)** -- *total mark less than 50* -- does not provide evidence of attainment of all learning outcomes. There is missing or partial or superficial or faulty understanding and application of the fundamental concepts in the field of study; and incomplete, confusing or lacking communication of ideas in ways that give little attention to the conventions of the discipline. That is, overall work is unsatisfactory or still developing according to the standards defined above.

- **Pass (P)** -- *total mark between 50 and 64* -- provides sufficient evidence of the achievement of learning outcomes. There is demonstration of understanding and application of fundamental concepts of the field of study; and communication of information and ideas adequately in terms of the conventions of the discipline. The learning attainment is considered satisfactory or adequate or competent or capable or functional in relation to the specified outcomes.

- **Credit (Cr)** -- *total mark between 65 and 74* -- provides evidence of learning that goes beyond replication of content knowledge or skills relevant to the learning outcomes. There is demonstration of substantial understanding of fundamental concepts in the field of study and the ability to apply these concepts in a variety of contexts; plus
communication of ideas fluently and clearly in terms of the conventions of the discipline. The overall learning attainment is proficient.

- **Distinction (D)** — *total mark between 75 and 84* — provides evidence of integration and evaluation of critical ideas, principles and theories, distinctive insight and ability in applying relevant skills and concepts in relation to learning outcomes. There is demonstration of frequent originality in defining and analysing issues or problems and providing solutions; and the use of means of communication appropriate to the discipline and the audience. The overall learning attainment is advanced.

- **High Distinction (HD)** — *total mark of 85 or above* — provides consistent evidence of deep and critical understanding in relation to the learning outcomes. There is substantial originality and insight in identifying, generating and communicating competing arguments, perspectives or problem solving approaches; critical evaluation of problems, their solutions and their implications; creativity in application. The overall learning attainment is outstanding.

With respect to the quality of the projects in particular, the higher grades have the following connotation:

- **High Distinction**: Outstanding quality IT projects with the addition of originality and/or creativity achieved by an outstanding understanding of concepts. Students are expected to go beyond the limits of lecture material.

- **Distinction**: Superior quality IT projects achieved by superior understanding of concepts. Students are expected to master the lecture material. They are expected to successfully achieve all the goals defined in the IT project.

- **Credit**: Good understanding of concepts and good quality IT projects. Students are expected to have good understanding of the lecture material. They are expected to successfully achieve most of the goals listed in IT project.

### Assessment Tasks

<table>
<thead>
<tr>
<th>Name</th>
<th>Weighting</th>
<th>Hurdle</th>
<th>Due</th>
</tr>
</thead>
<tbody>
<tr>
<td>Project Progress</td>
<td>5%</td>
<td>As agreed with supervisor.</td>
<td></td>
</tr>
<tr>
<td>Project Abstract</td>
<td>10%</td>
<td>Week 3; Friday noon</td>
<td></td>
</tr>
<tr>
<td>Project Proposal</td>
<td>15%</td>
<td>Week 5; Friday noon</td>
<td></td>
</tr>
<tr>
<td>Project Report Outline</td>
<td>15%</td>
<td>Week 9; Friday noon</td>
<td></td>
</tr>
<tr>
<td>Final Report</td>
<td>55%</td>
<td>Week 13, Friday noon</td>
<td></td>
</tr>
</tbody>
</table>

http://unitguides.mq.edu.au/unit_offerings/75075/unit_guide/print
Project Progress
Due: As agreed with supervisor.
Weighting: 5%

Students will be assessed by, and based on their regular consultative meetings with, respective supervisors.

This Assessment Task relates to the following Learning Outcomes:
• Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
• Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
• Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
• Develop better understanding of one’s own strengths and weaknesses, and ability to utilise these.
• Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Project Abstract
Due: Week 3; Friday noon
Weighting: 10%

1. Submission of the preliminary proposal (Abstract) (Week 3, Weight 5%)
2. Submission of Slides, followed by in-class Presentation (Week 3, Weight 5%)

This Assessment Task relates to the following Learning Outcomes:
• Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
• Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
• Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
• Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Project Proposal
Due: **Week 5; Friday noon**
Weighting: **15%**

1. Submission of project proposal (about 5 pages)  (due Week 4, Weight 10%)
2. Submission of Slides, followed by in-class Presentation  (Week 5, Weight 5%)

This Assessment Task relates to the following Learning Outcomes:
• Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
• Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
• Conduct a survey of the background literature, drawing out the key themes and issues and making comparisons between previous research studies and the research methods used for investigation and implementation of software systems.
• Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
• Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Project Report Outline
Due: **Week 9; Friday noon**
Weighting: **15%**

1. Submission of project report outline (about 8-10 pages; Weight 10%)
2. Project Outline Presentation (Weight 5%)

This Assessment Task relates to the following Learning Outcomes:
• Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
• Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
• Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
• Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Final Report
Due: **Week 13, Friday noon**
Weighting: 55%

1. Submission of Final Report (20-30 pages): Week 13 (Weight 45%)
2. Presentation at Postgraduate Workshop (10%)

This Assessment Task relates to the following Learning Outcomes:
• Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
• Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
• Conduct a survey of the background literature, drawing out the key themes and issues and making comparisons between previous research studies and the research methods used for investigation and implementation of software systems.
• Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
• Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.
Delivery and Resources

ITEC810 is taught via seminars and presentations. The feedback that you receive from your supervisor plays also a crucial role in your learning.

Make sure you are completely familiar with the content of the official Unit Outline. You are expected to regularly meet your supervisor by making an appointment. You should also attend all the lectures and presentations.

1. Note that we will be using iLearn as the central web-based communication point for this unit. If you are enrolled in the unit, it is essential that you check the iLearn site once a day, since important information will always be posted there in the News Forum. You should be able to login to iLearn using your MQ student ID and password; if you experience any problems, contact the Faculty of Science IT Help Desk. The IT help desk website is located at http://web.science.mq.edu.au/it/doc/helpdesk/.

2. The core of this unit is a project. Some recent projects are listed here. Note that you are expected to have identified your project by the end of the first week of semester (and ideally before this time!).

3. Classes will be held in E5A-230 on Friday evenings from 6pm to 9pm; note that for this unit you are also expected to be working on your project during the recess, so there are really 15 weeks that are relevant for scheduling purposes. Make sure you are familiar with the class schedule.

4. Check out how the assessment for the unit works.

5. The unit culminates in an end-of-semester workshop where everyone gives a presentation on their project.

Other Resources

A significant proportion of the class time in this unit focuses on communication skills, but we don't have the time or space to go into some matters in as much detail as some people would like. If you would like to improve your skills in academic writing, you should check out the Postgraduate Academic Literacy Workshops.

You have many opportunities to seek for and to receive feedback. During seminars, you are encouraged to ask the lecturer questions to clarify anything you might not be sure of. Each week, you will be given assignments to complete. This will at times involve contributing to a group of students and presenting solutions to the class. The comments and the solutions provided will help you to understand the objectives of the unit, prepare you for the work in assignments. It is important that you keep up with these assignments every week.

Discussion Boards: The unit makes use of discussion boards hosted within iLearn. Please post questions of general interest there (for example, about assessment tasks), they are monitored by the staff on the unit.
Macquarie University provides a range of Academic Student Support Services. Details of these services can be accessed at http://www.student.mq.edu.au.

If you have exhausted all other avenues, then you should consult the Director of Postgraduate Program or the Head of Department. You are entitled to have your concerns raised, discussed and resolved.

**Technology Used and Required**

The written reports and presentations are expected to make use of MS Word, MS Excel and MS Powerpoint (or equivalent). Programming languages and technologies to be used depend on the requirements of the project. You may consult your project supervisor regarding these.

**Submission Methods**

All assessment tasks are expected to be submitted on ilearn.

**Extensions**

Extensions for the assessments are allowed only in exceptional circumstances. You must discuss this with the unit convenor prior to the submission deadline.

**Penalties**

Penalties are applied for late submissions. 10% of the total marks for each assignment will be deducted for every 24 hours after the submission deadline.

**Resubmission**

Resubmission of assessment tasks may be allowed in exceptional circumstances. You must discuss this with the unit convenor after the submission deadline.

**What to submit**

1. There are altogether ten items to submit: six "reports" and four sets of presentation slides.
   - The six reports are: initial abstract, proposal, initial outline, revised outline, final abstract, and final report.
   - The four sets of slides correspond to the initial abstract, proposal, revised outline, and final report.
2. Submission of each set of slides is followed by an associated presentation.
3. The reports and associated presentation slides will need to be submitted by appropriate deadline. All submissions must be in appropriate format, and be appropriately named.
4. All submissions (reports as well as presentation slides) must be submitted via iLearn.

**Unit Schedule**

Classes are scheduled for Fridays from 6pm to 9pm, and held together with itec812, itec897 and itec898 classes. We will meet less frequently in the later half of the semester. The first scheduled class is in Week 1, and the current schedule for all weeks is shown below. Note that
this schedule is still provisional, and the particular Fridays we use may change at short notice, depending upon circumstances: so you should be prepared for attendance every Friday during semester.

In general, on each occasion that we meet, around half of the class time will be in the form of a lecture and discussion session on material that is relevant to an upcoming assessable activity; the other half of the class will be occupied by class members giving short presentations on progress on their projects.

<table>
<thead>
<tr>
<th>WEEK</th>
<th>Friday</th>
<th>Class Topics</th>
<th>Assignment Due</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td>Class Logistics; Assessment and Expectations; Writing Up Your Project Proposal;</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td>NO CLASS</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td></td>
<td>Writing an Abstract</td>
<td>Project Abstract</td>
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<td></td>
<td></td>
<td>Brief Presentation of Initial Project Abstracts</td>
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<tr>
<td>4</td>
<td></td>
<td>NO CLASS</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td></td>
<td>Ethics lecture</td>
<td>Project Proposal</td>
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<td></td>
<td></td>
<td>Presentation of Project proposals</td>
<td></td>
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<tr>
<td>6 &amp; 7</td>
<td></td>
<td>NO CLASS</td>
<td></td>
</tr>
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<td></td>
<td></td>
<td>--MID-SEMESTER BREAK --</td>
<td></td>
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<tr>
<td>8</td>
<td></td>
<td>NO CLASS</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td></td>
<td>Report Writing</td>
<td>Report Outline</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Report Outline Presentations</td>
<td></td>
</tr>
</tbody>
</table>
Learning and Teaching Activities

Lectures
Lectures given by unit staff

Presentations
Preparing Presentation Slides followed by Verbal and visual presentations given by students

Assignments
Reports, abstracts, and report outlines

Progress Reports
Students report and consult supervisors on their progress on the project

Assignment feedback
Academic evaluation of assignments

Policies and Procedures
Macquarie University policies and procedures are accessible from Policy Central. Students should be aware of the following policies in particular with regard to Learning and Teaching:

Academic Honesty Policy http://mq.edu.au/policy/docs/academic_honesty/policy.html


In addition, a number of other policies can be found in the Learning and Teaching Category of Policy Central.

**Student Code of Conduct**

Macquarie University students have a responsibility to be familiar with the Student Code of Conduct: [https://students.mq.edu.au/support/student_conduct/](https://students.mq.edu.au/support/student_conduct/)

**Results**

Results shown in iLearn, or released directly by your Unit Convenor, are not confirmed as they are subject to final approval by the University. Once approved, final results will be sent to your student email address and will be made available in eStudent. For more information visit [ask.mq.edu.au](http://ask.mq.edu.au).

**Penalty for late assignments:**

No extensions for assignments will be granted. Late assignments will be accepted up to 72 hours after the submission deadline. There will be a deduction of 10% of the total available marks made from the total awarded mark for each 24 hour period or part thereof that the submission is late (for example, 25 hours late in submission – 20% penalty).

If you are unable to submit an assignment on time due to unavoidable disruption (such as illness) then you should (1) notify the convenor immediately by email (2) submit what you have achieved by the deadline and (3) formally lodge a notification of disruption.

**Student Support**

Macquarie University provides a range of support services for students. For details, visit [http://students.mq.edu.au/support/](http://students.mq.edu.au/support/)

**Learning Skills**

Learning Skills ([mq.edu.au/learningskills](http://mq.edu.au/learningskills)) provides academic writing resources and study strategies to improve your marks and take control of your study.

- **Workshops**
- **StudyWise**
- **Academic Integrity Module for Students**
- **Ask a Learning Adviser**
Student Enquiry Service
For all student enquiries, visit Student Connect at ask.mq.edu.au

Equity Support
Students with a disability are encouraged to contact the Disability Service who can provide appropriate help with any issues that arise during their studies.

IT Help
For help with University computer systems and technology, visit http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/

When using the University's IT, you must adhere to the Acceptable Use of IT Resources Policy. The policy applies to all who connect to the MQ network including students.

Graduate Capabilities
PG - Discipline Knowledge and Skills
Our postgraduates will be able to demonstrate a significantly enhanced depth and breadth of knowledge, scholarly understanding, and specific subject content knowledge in their chosen fields.

This graduate capability is supported by:

Learning outcomes

- Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.
- Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
- Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Assessment tasks

- Project Progress
- Project Abstract
- Project Proposal
- Project Report Outline
- Final Report
PG - Critical, Analytical and Integrative Thinking

Our postgraduates will be capable of utilising and reflecting on prior knowledge and experience, of applying higher level critical thinking skills, and of integrating and synthesising learning and knowledge from a range of sources and environments. A characteristic of this form of thinking is the generation of new, professionally oriented knowledge through personal or group-based critique of practice and theory.

This graduate capability is supported by:

**Learning outcomes**

- Conduct a survey of the background literature, drawing out the key themes and issues and making comparisons between previous research studies and the research methods used for investigation and implementation of software systems.
- Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

**Assessment tasks**

- Project Progress
- Project Abstract
- Project Proposal
- Project Report Outline
- Final Report

PG - Research and Problem Solving Capability

Our postgraduates will be capable of systematic enquiry; able to use research skills to create new knowledge that can be applied to real world issues, or contribute to a field of study or practice to enhance society. They will be capable of creative questioning, problem finding and problem solving.

This graduate capability is supported by:

**Learning outcomes**

- Design and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.
- Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
- Develop better understanding of one’s own strengths and weaknesses, and ability to utilise these.
Assessment tasks

- Project Progress
- Project Proposal
- Project Report Outline
- Final Report

PG - Effective Communication
Our postgraduates will be able to communicate effectively and convey their views to different social, cultural, and professional audiences. They will be able to use a variety of technologically supported media to communicate with empathy using a range of written, spoken or visual formats.

This graduate capability is supported by:

Learning outcome

- Present the results of work carried out in a detailed and appropriately structured report, and communicate effectively in both spoken and written forms.

Assessment tasks

- Project Progress
- Project Abstract
- Project Proposal
- Project Report Outline
- Final Report

PG - Engaged and Responsible, Active and Ethical Citizens
Our postgraduates will be ethically aware and capable of confident transformative action in relation to their professional responsibilities and the wider community. They will have a sense of connectedness with others and country and have a sense of mutual obligation. They will be able to appreciate the impact of their professional roles for social justice and inclusion related to national and global issues.

This graduate capability is supported by:

Learning outcome

- Apply research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.

Assessment task

- Project Progress
PG - Capable of Professional and Personal Judgment and Initiative

Our postgraduates will demonstrate a high standard of discernment and common sense in their professional and personal judgment. They will have the ability to make informed choices and decisions that reflect both the nature of their professional work and their personal perspectives.

This graduate capability is supported by:

**Learning outcomes**

- Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; and give clear, concise and coherent verbal presentations.
- Develop better understanding of one's own strengths and weaknesses, and ability to utilise these.

**Assessment tasks**

- Project Progress
- Project Proposal
- Project Report Outline
- Final Report

**Changes from Previous Offering**

1. Ethics assessment has been removed since it's covered in ITEC812.
2. The percentages of assessment items have been changed.
3. Classes are held together with itec812, itec897 and itec898 students.

**Standards**

The assessment task submitted will be given a numerical mark indicating the standard level reached: unsatisfactory, developing, functional, proficient and advanced. These standard levels summarize different levels of achievement in relation to learning outcomes as defined below.

**Standards**

<table>
<thead>
<tr>
<th>Learning Outcome #1</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
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[http://unitguides.mq.edu.au/unit_offerings/75075/unit_guide/print](http://unitguides.mq.edu.au/unit_offerings/75075/unit_guide/print)
Use research methods in the planning, analysis, design, implementation, delivery and maintenance of software systems, considering the importance of professional ethics, and of how to recognize and address ethical issues when they arise.

<table>
<thead>
<tr>
<th>Learning Outcome #2</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
</table>

http://unitguides.mq.edu.au/unit_offerings/75075/unit_guide/print
Plan and execute a project from a brief initial specification through to a complete set of agreed outcomes and demonstrate an advanced understanding for systems analysis and/or development projects in the area of IT.

<table>
<thead>
<tr>
<th>Learning Outcome #3</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
</table>
Write a survey as a collection of literature or background information, drawing out the key themes and issues and draw comparisons between previous research studies and the research methods used for investigation and implementation of software systems.

<table>
<thead>
<tr>
<th>Learning Outcome #4</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
</table>
Develop academic skills such as academic writing and oral presentation, note-taking and revision, locating information, and managing deadlines and heavy reading loads; as well as an ability to give clear, concise and coherent verbal presentations.

<table>
<thead>
<tr>
<th>Learning Outcome #5</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
<tbody>
<tr>
<td>Develop better understanding of their own strengths and weaknesses, and ability to utilise these.</td>
<td>Unsatisfactory reporting skills in the IT project as assessed in Progress Reports. Significantly more work is needed to achieve final grade of Pass.</td>
<td>Developing reporting skills in the IT project as assessed in Progress Reports. Improvement is needed to achieve final grade of Pass.</td>
<td>Satisfactory reporting skills in the IT project as assessed in Progress Reports.</td>
<td>Good to very good quality reporting skills in the IT project as assessed in Progress Reports.</td>
<td>Superior quality reporting skills in the IT project with the addition of originality and/or creativity assessed in Progress Reports.</td>
</tr>
</tbody>
</table>

http://unitguides.mq.edu.au/unit_offerings/75075/unit_guide/print
<table>
<thead>
<tr>
<th>Learning Outcome #6</th>
<th>Unsatisfactory</th>
<th>Developing</th>
<th>Functional</th>
<th>Proficient</th>
<th>Advanced</th>
</tr>
</thead>
<tbody>
<tr>
<td>Clearly present the results of work carried out in a detailed and appropriately structured report and communicate effectively in both spoken and written academic forms.</td>
<td>Unsatisfactory reporting skills in the IT project as assessed in all assessment items. Significantly more work is needed to achieve final grade of Pass.</td>
<td>Developing reporting skills in the IT project as assessed in all assessment items. Improvement is needed to achieve final grade of Pass.</td>
<td>Satisfactory reporting skills in the IT project as assessed in all assessment items.</td>
<td>Good to very good quality reporting skills in the IT project as assessed in all assessment items.</td>
<td>Superior quality reporting skills in the IT project with the addition of originality and/or creativity as assessed in all assessment items.</td>
</tr>
</tbody>
</table>