



MECO803

Social Media

S2 Day 2018

Department of Media, Music, Communication and Cultural Studies

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Disclaimer

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General Information

Unit convenor and teaching staff

Senior Lecturer

Theresa Senft

theresa.senft@mq.edu.au

Contact via Email

10 Hadenfeld Ave Room 147

Please make appointment by email

Credit points

4

Prerequisites

Admission to MCreIndMFJ or MFJ or MCreInd or MIntComm or MIntCommMIntRel or MIntBusMIntComm or MMedia or MCreIndMMedia

Corequisites

Co-badged status

Unit description

This subject will offer students an advanced understanding of the key role social media now plays in professional media practice and of the way it is reshaping public debate and media business models. It will involve students in integrating emerging online platforms and technologies into media practice, including news gathering, feature and current affairs production, and opinion writing. Students will analyse the way mainstream media organisations are utilising social media to produce and augment media production and enlist media users in producing content. They will also examine the way social and online media have opened up new possibilities for media producers to bypass traditional media organisations and attract large audiences using blogs, Twitter and Youtube.

Important Academic Dates

Information about important academic dates including deadlines for withdrawing from units are available at <https://www.mq.edu.au/study/calendar-of-dates>

Learning Outcomes

On successful completion of this unit, you will be able to:

Understand and apply the concept of the “networked self” to the study of social media, appreciating that well before the internet, social networks among humans formed the the bedrock of what most of us think of as “identity” in individual, group, private, public, local

and global permutations.

Learn how relationships between users of a social media platform are shaped by a range of factors beyond individual interaction and personal choice. These include but are not limited to: corporate policies; local laws; social norms; and accessibility issues (geographic, economic, linguistic, ability-based, etc.)

Outline the ways human interaction online is impacted by a range of platform-specific technological 'affordances,' designed to engineer some sorts of activity in the name of sociality, while obscuring others (e.g. data collection, tracking, monitoring, etc.) beneath the screen, in the name of profit..

Assess the increasingly important role that branding and celebrity plays in shaping expressions of identity (individual, group, corporate, national, activist, etc.) in the contemporary landscape, and analyse various types social media presence in terms of branding and fame theory.

Outline the challenges (logistical, legal, ethical) of applying "classic" research, design, communication, advocacy and/or public relations strategies to social media environments.

General Assessment Information

- All assessed material must be submitted using Turnitin, using a template that will be provided for each assessment. The template will allow you to provide URLs to access video or other online materials, should you need to share those.
- Although you will share materials with other students in tutorials for draft responses, students have the right to reasonable privacy expectations outside the class. Throughout the semester, you will be shown how to post materials online so that they are not viewable by the general public (using private links on Google Drive, Dropbox, friends-locked YouTube and Web hosting sites etc.)
- Unless a Special Consideration request has been submitted and approved, (a) a penalty for lateness will apply – two (2) marks out of 100 will be deducted per day for assignments submitted after the due date – and (b) no assignment will be accepted more than seven (7) days (including weekends) after the original submission deadline. No late submissions will be accepted for timed assessments – e.g. quizzes, online tests.
- Should you require it: link to access the MMCCS Session [Re-mark Application](#)

Assessment Tasks

Name	Weighting	Hurdle	Due
<u>Present Your Brand</u>	40%	No	Week 6, Monday by 11 pm
<u>Build a Class-inspired Brand</u>	60%	No	Week 13, Monday by 11pm

Present Your Brand

Due: **Week 6, Monday by 11 pm**

Weighting: **40%**

Assessment 1: Personal Brand Portfolio

Purpose:

The purpose of this assessment is evaluate your understanding of the term “personal social media presence.” At the level of theory, you are being asked to reflect on how online presence works in active and passive ways, via image, message and affiliation, structured through the technological affordances of chosen and affiliated platforms. At the level of practice, you will be required to conceptualize a your own online brand, execute proof of concept in the form of a pitch portfolio, and produce a process document where you assess your creative choices in light of academic concepts learned from class.

Tasks:

1. Conceptualize and create a ‘brand presence’ for yourself online (or revamp your existing one.)

To create your brand presence, you are free to work with any platform (s) you wish, keeping in mind the “presentation, narration, demonstration, and solicitation” categories we will discuss at length in class. This isn’t something you will formally submit, but will be necessary to produce in order to successfully create your pitch portfolio and process document (discussed below), which will be formally submitted.

2. Produce a ‘pitch portfolio’ that walks a client through the brand presence you’ve developed.

Your pitch portfolio should be a primarily visual document that you might show a client at an in-person meeting. It should be loosely structured along the lines of walkthrough, with the user objective being “to determine as much as possible about the professional identity of this person as possible.” We will be discussing the walk-through technique in detail in class.

3. Produce a ‘process document’ linking your creative choices to classroom learning.

Your pitch portfolio must be accompanied by a short process document (approx 1000 words print or 2-3 min video.) We will cover process documents more in class, but in brief, it should show how you have tried to synthesize your creative ideas about self-branding with classroom learning, which means it should reference at least two concepts from class lectures and reading.

Format:

Portfolio Format

Pitch portfolios should take the form of an 8-10 page illustrated document/slide deck, or may be presented as a 1-2 minute video/animated slide show.

Process Document Format

Process documents can take the form of a short (1000-1200 word) illustrated essay, or may be presented as a 2-3 minute video/animated slide show.

Marking:

The marking for this assessment will be equally split between portfolio and process document.

Portfolio Marking Criteria:

This is not a production class, and it is worth nothing you submit (with the exception of writing) will be assessed for quality of production. Although it's great to showcase skills in filmmaking, photography, coding, music, etc as part of your brand identity, that is not what is being assessed for this class. Here is how I will be evaluating your portfolio submission:

1. **Clarity of vision regarding your brand message** (Can I summarize what makes you valuable as a professional just by looking through this portfolio?)
2. **Cohesion of narrative throughout your brand design** (Is the message you are sending to the world well thought out? Is it consistently reflected in choices made across chosen platforms?)
3. **Demonstration of creative imagination.** (Does this portfolio simply meet the brief for the assessment, or does it go above and beyond in a way that intrigues, surprises, entertains, or educates the viewer? Could it be described as compelling in some way? Does it make the viewer want to learn more

PLEASE NOTE that clarity of vision, cohesion of narrative, and demonstration of creative imagination are different than "full execution." Although you need to have put in some labor to show proof of concept, you don't need to have full execution of your work to score well on your portfolio. A compelling idea for a curated feed with ten posts can be more exciting at the conceptual level than a feed with 1000 items, but no clear rationale in terms of branding. If you have any concerns about how much labor needs to be visible to establish proof of concept, you are urged to raise these questions in tutorial.

Process Document Marking Criteria:

When evaluating your process document, I will be considering how you have addressed the elements below:

1. Presentation (of identity)

Creative choices you might discuss: site design(s), color, layout, images, sound, font, navigation choices. Theory you might discuss include: symbolic interaction theory, context collapse.

2. Narration (of message)

Creative choices you might discuss: voice, audience, storytelling. Theory you might discuss: inter and multimodal theory, performance and performativity theories.

3. Demonstration (of skills, services)

Creative choices you might discuss: your choices of clips, images you've made, resume posting. Theory you might discuss: cultural branding theory

4. Solicitation (of contact, mostly)

Creative choices you might discuss : email, 'find me elsewhere,' Patreon links, GoFundme links, Kiva. Theory you might discuss: Microcelebrity theory

5. Curation (of affiliation, inspiration, etc)

Creative choices you might discuss : Explanation of curated feeds such as: YouTube or Twitch channel, Twitter or Insta feed, Spotify or other playlists, Zotero linked biblio, etc. Theory: taste theory; affinity theory; spreadable media theory

6. Evaluation (of ethical issues, platform impact, outreach, effectiveness)

Creative choices you might discuss: platform assessment, user engagement, metrics, etc. Theory: platform affordance theory, user testing methods, theories around ethics of care, etc.

On successful completion you will be able to:

- Understand and apply the concept of the "networked self" to the study of social media, appreciating that well before the internet, social networks among humans formed the the bedrock of what most of us think of as "identity" in individual, group, private, public, local and global permutations.
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branding and fame theory.

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Build a Class-inspired Brand

Due: **Week 13, Monday by 11pm**

Weighting: **60%**

Although this assessment involves the same tasks as Assessment 1 (portfolio and process document devoted to social media brand presence) the brief differs in three significant ways:

1. The “client” won’t be yourself, or even another individual, but instead must be a group, institution, movement, or other entity. This client can be actual and existing, in which case you will probably be revamping or adding to existing branding, or doing away with it altogether, with a strong enough rationale. If you wish, the client could be imaginary or conceptual (e.g. an activist movement that doesn’t yet have a formal name; a festival that doesn’t yet exist, etc.) Obviously, imaginary clients require branding from the ground up, starting from scratch. <p>
2. Whomever you determine as your client, their brand message must connect in some ways to issues and concerns for another class you are taking here at Macquarie. This is something you will discuss at length in your process document. <p>
3. Where Assessment 1 gave you complete freedom with regard to platform choices, Assessment 2 will require one platform you **MUST** incorporate in your portfolio, and one platform you **MUST NOT** include. Each students “must” and “must not” platform will be unique, and will be chosen out of a Platform Sorting Hat during tutorial time. Beyond your must and must not choices, you are free to use any platforms in your pitch portfolio.

Tasks for this Assessment

(This is the same sequence you went through for Assessment 1)

1. **Conceptualize and create a ‘brand presence’ for yourself online (or revamp your existing one.)** To create your brand presence, you are free to work with any platform (s) you wish, keeping in mind the “presentation, narration, demonstration, and solicitation” categories we will discuss at length in class. This isn’t something you will formally submit, but will be necessary to produce in order to successfully create your pitch portfolio and process document (discussed below), which will be formally submitted.
2. **Produce a ‘pitch portfolio’ that walks a client through the brand presence you’ve developed.** Your pitch portfolio should be a primarily visual document that you might

show a client at an in-person meeting. It should be loosely structured along the lines of walkthrough, with the user objective being “to determine as much as possible about the professional identity of this person as possible.” We will be discussing the walk-through technique in detail in class. 3. **Produce a ‘process document’ linking your creative choices to classroom learning.** Your pitch portfolio must be accompanied by a short process document (approx 1000 words print or 2-3 min video.) We will cover process documents more in class, but in brief, it should show how you have tried to synthesize your creative ideas about self-branding with classroom learning, which means it should reference at least two concepts from class lectures and reading.

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conceptual level than a feed with 1000 items, but no clear rationale in terms of branding. If you have any concerns about how much labor needs to be visible to establish proof of concept, you are urged to raise these questions in tutorial.

Process Document Marking Criteria:

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2. **Narration (of message)** Creative choices you might discuss: voice, audience, storytelling. Theory you might discuss in your process document include : inter and multimodal theory, performance and performativity theories.
3. **Demonstration (of skills, services)** Creative choices you might discuss: your choices of clips, images you've made, resume posting. Theory you might discuss: cultural branding other other sorts of branding theory
4. **Solicitation (of contact, mostly)** Creative choices you might discuss : email, 'find me elsewhere," Patreon links, GoFundme links, Kiva. Theory you might discuss: Microcelebrity theory
5. **Curation** (of affiliation, inspiration, etc) Creative choices you might discuss : Explanation of curated feeds such as: YouTube or Twitch channel, Twitter or Insta feed, Spotify or other playlists, Zotero linked biblio, etc. Theory: taste theory; affinity theory; spreadable media theory
6. **Evaluation** (of ethical issues, platform impact, outreach, effectiveness) Creative choices you might discuss: platform assessment, user engagement, metrics, etc. Theory: platform affordance theory, user testing methods, theories around ethics of care, etc.

On successful completion you will be able to:

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technological ‘affordances,’ designed to engineer some sorts of activity in the name of sociality, while obscuring others (e.g. data collection, tracking, monitoring, etc.) beneath the screen, in the name of profit..

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Delivery and Resources

Start of classes and tutorials

Classes and tutorials begin Week 1.

Delivery of unit

This unit will be delivered as two-hour interactive seminar. It will combine lecture-style material with guided inquiry, production tasks, writing workshops, small group activities and discussions.

For current updates, classrooms and times please consult the MQU Timetables website:
<http://www.timetables.mq.edu.au>

Lecture portions of the class will be recorded for review purposes only. See Echo block on iLearn for filmed weekly lectures. Any workshops, discussions, activities or media viewed or listened to will not be available for review.

Readings and Other Media

Please consult the iLearn site for weekly readings and media

Laptop Policy

Please DO bring your own devices for use in class (laptops or tablets + mobile phones). The library has laptops and iPads available for lending if you don't have your own.
<http://www.mq.edu.au/about/campus-services-and-facilities/library/facilities/computer-facilities> and there are other computer labs on campus. Please also bring a pen or pencil and paper to class.

Other Technology Matters

Students are expected to make use of everyday information technologies to complete their assignments (i.e. Personal Computers, mobile Phones, freely available editing software and online publishing platforms). As this is not a production unit, students should not contact the department's technical staff for equipment or support. Feel free to challenge yourself but work

within your technical abilities.

Policies and Procedures

Macquarie University policies and procedures are accessible from [Policy Central](https://staff.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central) (<https://staff.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central>). Students should be aware of the following policies in particular with regard to Learning and Teaching:

- [Academic Appeals Policy](#)
- [Academic Integrity Policy](#)
- [Academic Progression Policy](#)
- [Assessment Policy](#)
- [Fitness to Practice Procedure](#)
- [Grade Appeal Policy](#)
- [Complaint Management Procedure for Students and Members of the Public](#)
- [Special Consideration Policy](#) (**Note:** *The Special Consideration Policy is effective from 4 December 2017 and replaces the Disruption to Studies Policy.*)

Undergraduate students seeking more policy resources can visit the [Student Policy Gateway](https://students.mq.edu.au/support/study/student-policy-gateway) (<https://students.mq.edu.au/support/study/student-policy-gateway>). It is your one-stop-shop for the key policies you need to know about throughout your undergraduate student journey.

If you would like to see all the policies relevant to Learning and Teaching visit [Policy Central](https://staff.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central) (<https://staff.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central>).

Student Code of Conduct

Macquarie University students have a responsibility to be familiar with the Student Code of Conduct: <https://students.mq.edu.au/study/getting-started/student-conduct>

Results

Results shown in *iLearn*, or released directly by your Unit Convenor, are not confirmed as they are subject to final approval by the University. Once approved, final results will be sent to your student email address and will be made available in [eStudent](#). For more information visit ask.mq.edu.au.

Student Support

Macquarie University provides a range of support services for students. For details, visit <http://students.mq.edu.au/support/>

Learning Skills

Learning Skills (mq.edu.au/learningskills) provides academic writing resources and study strategies to improve your marks and take control of your study.

- [Workshops](#)
- [StudyWise](#)
- [Academic Integrity Module for Students](#)
- [Ask a Learning Adviser](#)

Student Services and Support

Students with a disability are encouraged to contact the [Disability Service](#) who can provide appropriate help with any issues that arise during their studies.

Student Enquiries

For all student enquiries, visit Student Connect at ask.mq.edu.au

IT Help

For help with University computer systems and technology, visit http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/.

When using the University's IT, you must adhere to the [Acceptable Use of IT Resources Policy](#). The policy applies to all who connect to the MQ network including students.

Graduate Capabilities

PG - Capable of Professional and Personal Judgment and Initiative

Our postgraduates will demonstrate a high standard of discernment and common sense in their professional and personal judgment. They will have the ability to make informed choices and decisions that reflect both the nature of their professional work and their personal perspectives.

This graduate capability is supported by:

Learning outcomes

- Assess the increasingly important role that branding and celebrity plays in shaping expressions of identity (individual, group, corporate, national, activist, etc.) in the contemporary landscape, and analyse various types social media presence in terms of branding and fame theory.
- Outline the challenges (logistical, legal, ethical) of applying “classic” research, design, communication, advocacy and/or public relations strategies to social media environments.

Assessment tasks

- Present Your Brand
- Build a Class-inspired Brand

PG - Discipline Knowledge and Skills

Our postgraduates will be able to demonstrate a significantly enhanced depth and breadth of knowledge, scholarly understanding, and specific subject content knowledge in their chosen fields.

This graduate capability is supported by:

Learning outcomes

- Understand and apply the concept of the “networked self” to the study of social media, appreciating that well before the internet, social networks among humans formed the the bedrock of what most of us think of as “identity” in individual, group, private, public, local and global permutations.
- Learn how relationships between users of a social media platform are shaped by a range of factors beyond individual interaction and personal choice. These include but are not limited to: corporate policies; local laws; social norms; and accessibility issues (geographic, economic, linguistic, ability-based, etc.)
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Assessment tasks

- Present Your Brand
- Build a Class-inspired Brand

PG - Critical, Analytical and Integrative Thinking

Our postgraduates will be capable of utilising and reflecting on prior knowledge and experience, of applying higher level critical thinking skills, and of integrating and synthesising learning and knowledge from a range of sources and environments. A characteristic of this form of thinking is the generation of new, professionally oriented knowledge through personal or group-based critique of practice and theory.

This graduate capability is supported by:

Learning outcomes

- Understand and apply the concept of the “networked self” to the study of social media,

appreciating that well before the internet, social networks among humans formed the the bedrock of what most of us think of as “identity” in individual, group, private, public, local and global permutations.

- Learn how relationships between users of a social media platform are shaped by a range of factors beyond individual interaction and personal choice. These include but are not limited to: corporate policies; local laws; social norms; and accessibility issues (geographic, economic, linguistic, ability-based, etc.)
- Outline the ways human interaction online is impacted by a range of platform-specific technological ‘affordances,’ designed to engineer some sorts of activity in the name of sociality, while obscuring others (e.g. data collection, tracking, monitoring, etc.) beneath the screen, in the name of profit..
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Assessment tasks

- Present Your Brand
- Build a Class-inspired Brand

PG - Research and Problem Solving Capability

Our postgraduates will be capable of systematic enquiry; able to use research skills to create new knowledge that can be applied to real world issues, or contribute to a field of study or practice to enhance society. They will be capable of creative questioning, problem finding and problem solving.

This graduate capability is supported by:

Learning outcomes

- Learn how relationships between users of a social media platform are shaped by a range of factors beyond individual interaction and personal choice. These include but are not limited to: corporate policies; local laws; social norms; and accessibility issues (geographic, economic, linguistic, ability-based, etc.)
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PG - Effective Communication

Our postgraduates will be able to communicate effectively and convey their views to different social, cultural, and professional audiences. They will be able to use a variety of technologically supported media to communicate with empathy using a range of written, spoken or visual formats.

This graduate capability is supported by:

Learning outcome

- Assess the increasingly important role that branding and celebrity plays in shaping expressions of identity (individual, group, corporate, national, activist, etc.) in the contemporary landscape, and analyse various types social media presence in terms of branding and fame theory.

Assessment tasks

- Present Your Brand
- Build a Class-inspired Brand

PG - Engaged and Responsible, Active and Ethical Citizens

Our postgraduates will be ethically aware and capable of confident transformative action in relation to their professional responsibilities and the wider community. They will have a sense of connectedness with others and country and have a sense of mutual obligation. They will be able to appreciate the impact of their professional roles for social justice and inclusion related to national and global issues

This graduate capability is supported by:

Learning outcomes

- Understand and apply the concept of the “networked self” to the study of social media, appreciating that well before the internet, social networks among humans formed the the

bedrock of what most of us think of as “identity” in individual, group, private, public, local and global permutations.

- Learn how relationships between users of a social media platform are shaped by a range of factors beyond individual interaction and personal choice. These include but are not limited to: corporate policies; local laws; social norms; and accessibility issues (geographic, economic, linguistic, ability-based, etc.)
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