COMP3120
Advanced Web Development
Session 2, Special circumstances 2021
Department of Computing

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Notice
Some on-campus classes have moved online for the first two weeks of Session, before returning to campus in Week 3. If you are studying a unit outside of the primary Session 2 timetable, please contact your teaching staff team for further details.

Some classes/teaching activities cannot be moved online and must be taught on campus. To find out if you are enrolled in one of these classes/teaching activities, you can check to see if your unit is on the list of units with mandatory on-campus classes/teaching activities.

Your Unit Convenor will provide more information via an iLearn announcement when your iLearn unit becomes available.

https://unitguides.mq.edu.au/unit_offerings/133193/unit_guide/print
# General Information

<table>
<thead>
<tr>
<th>Unit convenor and teaching staff</th>
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<tbody>
<tr>
<td>Convener, Lecturer</td>
</tr>
<tr>
<td>Steve Cassidy</td>
</tr>
<tr>
<td><code>steve.cassidy@mq.edu.au</code></td>
</tr>
<tr>
<td>Contact via Email</td>
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<td>By appointment</td>
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<table>
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<tr>
<th>Lecturer</th>
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<tbody>
<tr>
<td>Zhu Sun</td>
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<td>Contact via Email</td>
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<tr>
<th>Tutor</th>
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<tbody>
<tr>
<td>Samantha Kuhn</td>
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<td><code>samantha.kuhn@mq.edu.au</code></td>
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<table>
<thead>
<tr>
<th>Tutor</th>
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<tbody>
<tr>
<td>Asim Adnan Ejaz</td>
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<td><code>asimadnan.eijaz@mq.edu.au</code></td>
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<table>
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<table>
<thead>
<tr>
<th>Prerequisites</th>
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</thead>
<tbody>
<tr>
<td>130cp at 1000 level or above including COMP2110 or COMP249</td>
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<table>
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<th>Corequisites</th>
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<th>Co-badged status</th>
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<table>
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<tr>
<th>Unit description</th>
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<tbody>
<tr>
<td>This unit develops on the student's basic understanding of web technologies to look at the tools and techniques used in modern web development. Topics will include the software development lifecycle in web development, the use of continuous integration, deployment of web applications, the use and provision of API services, security and e-commerce. The unit is practically focused but aims to equip students to be able to adapt to the rapidly changing landscape of tools in web development.</td>
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</table>
Important Academic Dates
Information about important academic dates including deadlines for withdrawing from units are available at https://students.mq.edu.au/important-dates

Learning Outcomes
On successful completion of this unit, you will be able to:

ULO1: Demonstrate an understanding of the architecture of web applications and the technologies used to build them
ULO2: Evaluate alternate implementation technologies for web applications
ULO3: Implement a significant web application that integrates front-end and back-end components
ULO4: Assess the security risks in web applications
ULO5: Communicate clearly and effectively

General Assessment Information
The goal of the assessment in this unit is to have you complete two web application development projects in the semester and to have you reflect what you have learned about the broader web development landscape in two report submissions. You will be working on two assessments for the whole semester (as well as completing weekly tasks). You are encouraged to work on both of these each week rather than leaving either of them to the last minute. Both are important and both are major learning activities as well as assessment tasks.

Workshop Hurdle
The workshop is a hurdle requirement, you must get 8 out of the possible 10 marks to pass the hurdle but you will have a total of 12 weeks where you could meet the requirement - hence you can miss at most four weeks of workshop tasks.

Late Submission
No extensions will be granted without an approved application for Special Consideration. There will be a deduction of 10% of the total available marks made from the total awarded mark for each 24 hour period or part thereof that the submission is late. For example, 25 hours late in submission for an assignment worth 10 marks – 20% penalty or 2 marks deducted from the total. No submission will be accepted after solutions have been posted.

Assessment Tasks

<table>
<thead>
<tr>
<th>Name</th>
<th>Weighting</th>
<th>Hurdle</th>
<th>Due</th>
</tr>
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<tbody>
<tr>
<td>Weekly problem set</td>
<td>10%</td>
<td>Yes</td>
<td>Every week</td>
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<tr>
<td>Name</td>
<td>Weighting</td>
<td>Hurdle</td>
<td>Due</td>
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<tr>
<td><strong>Individual Web Development Project</strong></td>
<td>20%</td>
<td>No</td>
<td>Checkpoint Week 4, Final Week 6</td>
</tr>
<tr>
<td><strong>Technology Report</strong></td>
<td>15%</td>
<td>No</td>
<td>Week 7</td>
</tr>
<tr>
<td><strong>Group Web Development Project</strong></td>
<td>40%</td>
<td>No</td>
<td>Proposal Week 8, Final Week 12</td>
</tr>
<tr>
<td><strong>Security Report</strong></td>
<td>15%</td>
<td>No</td>
<td>Week 11</td>
</tr>
</tbody>
</table>

**Weekly problem set**

Assessment Type: Problem set  
Indicative Time on Task: 0 hours  
Due: Every week  
Weighting: 10%

This is a hurdle assessment task (see [assessment policy](https://unitguides.mq.edu.au/unit_offerings/133193/unit_guide/print) for more information on hurdle assessment tasks)

Students will complete a weekly problem set submitted online.

On successful completion you will be able to:

- Demonstrate an understanding of the architecture of web applications and the technologies used to build them
- Evaluate alternate implementation technologies for web applications
- Assess the security risks in web applications

**Individual Web Development Project**

Assessment Type: Programming Task  
Indicative Time on Task: 20 hours  
Due: Checkpoint Week 4, Final Week 6  
Weighting: 20%

This assignment asks you to implement a small web application using some of the tools covered in the unit. The requirements will be made available but implementation details are up to the student to develop.
On successful completion you will be able to:

• Demonstrate an understanding of the architecture of web applications and the technologies used to build them
• Evaluate alternate implementation technologies for web applications
• Communicate clearly and effectively

Technology Report

Assessment Type: Report
Indicative Time on Task: 10 hours
Due: Week 7
Weighting: 15%

A report evaluating alternate web implementation tools, for example, a survey of contemporary front-end tool-kits.

On successful completion you will be able to:

• Demonstrate an understanding of the architecture of web applications and the technologies used to build them
• Evaluate alternate implementation technologies for web applications
• Communicate clearly and effectively

Group Web Development Project

Assessment Type: Project
Indicative Time on Task: 50 hours
Due: Proposal Week 8, Final Week 12
Weighting: 40%

Students will form groups to implement a major web application. Different groups will take responsibility for different components and negotiate requirements and interfaces with each other. This will involve all stages of the development cycle from requirements gathering to deployment and testing.

On successful completion you will be able to:

• Demonstrate an understanding of the architecture of web applications and the technologies used to build them
• Evaluate alternate implementation technologies for web applications
• Implement a significant web application that integrates front-end and back-end components
• Assess the security risks in web applications
• Communicate clearly and effectively

Security Report
Assessment Type: Report
Indicative Time on Task: 10 hours
Due: Week 11
Weighting: 15%

A report on web application security.

On successful completion you will be able to:
• Demonstrate an understanding of the architecture of web applications and the technologies used to build them
• Assess the security risks in web applications
• Communicate clearly and effectively

1 If you need help with your assignment, please contact:
• the academic teaching staff in your unit for guidance in understanding or completing this type of assessment
• the Learning Skills Unit for academic skills support.

2 Indicative time-on-task is an estimate of the time required for completion of the assessment task and is subject to individual variation

Delivery and Resources

Classes
The majority of teaching materials for this unit will be made available online in the form of videos and linked readings. We will post a number of videos each week and you should watch these and follow up on the readings before the weekly online lecture.

The online lecture (Zoom) is a one hour class where we will review and discuss the content of the week. In particular these sessions will take a broader view and look at things outside of the more practically focused course notes. You will get the most out of this session if you are prepared. Turning up without watching the videos, reading the notes and trying examples will
mean you can't take advantage of the discussion. Make the most of our time together!

Workshops each week will run either on-campus or via Zoom. There will be tasks each week related to the topic we are covering. These sessions will be practically focused and aim to support you in learning to use the chosen tools to build web applications. These exercises are an important part of your learning, they may seem trivial but ignoring them to concentrate on the major assessment tasks will be a mistake. There will be a mark each week associated with the workshop - either something to submit or some other way of measuring your participation. You must complete 8 out of the possible 12 weeks to pass the unit.

Required Texts
The unit will be based on the online course:

**Deep Dive Into Modern Web Development - Full Stack Open 2021**

The materials provided on this site will form the foundation of this unit but we will look beyond them to study the broader landscape of web development. In particular, while the online course covers React, students are encouraged to review and even make use of other frameworks to understand how they might meet the needs of a particular project.

Required Technology
This unit makes use of Javascript as the core implementation technology and you should install the tools as outlined in the online course linked above. Students may also choose to explore other web toolkits at their discretion.

We will make use of **GitHub** to manage source code for student projects. Students should establish a GitHub account if they don’t already have one. Use your real name for your account as it will become the basis of your portfolio and you will want to show future employers the projects you have completed.

Unit Schedule
The following is intended as a guide to the planned schedule for the semester. In particular, we expect that the second half of the unit may changed based on our experience with the first half topics.

<table>
<thead>
<tr>
<th>Week</th>
<th>Topic</th>
<th>Assessment</th>
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</thead>
<tbody>
<tr>
<td>1</td>
<td>Background</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>Introducing React: Components and State</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>Events and Forms, using JSON APIs</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Styling React and Server Side Development</td>
<td>Individual Project Checkpoint</td>
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### Policies and Procedures

Macquarie University policies and procedures are accessible from Policy Central (https://staff.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central). Students should be aware of the following policies in particular with regard to Learning and Teaching:

- **Academic Appeals Policy**
- **Academic Integrity Policy**
- **Academic Progression Policy**
- **Assessment Policy**
- **Fitness to Practice Procedure**
- **Grade Appeal Policy**
- **Complaint Management Procedure for Students and Members of the Public**
- **Special Consideration Policy** (Note: The Special Consideration Policy is effective from 4 December 2017 and replaces the Disruption to Studies Policy.)

Students seeking more policy resources can visit the Student Policy Gateway (https://students.mq.edu.au/work/strategy-planning-and-governance/university-policies-and-procedures/policy-central).
Student Support

Macquarie University provides a range of support services for students. For details, visit [http://students.mq.edu.au/support/](http://students.mq.edu.au/support/)

### Learning Skills

Learning Skills ([mq.edu.au/learningskills](http://mq.edu.au/learningskills)) provides academic writing resources and study strategies to help you improve your marks and take control of your study.

- **Getting help with your assignment**
- **Workshops**
- **StudyWise**
- **Academic Integrity Module**

The Library provides online and face to face support to help you find and use relevant information resources.

- **Subject and Research Guides**
- **Ask a Librarian**

### Student Enquiry Service

For all student enquiries, visit Student Connect at [ask.mq.edu.au](http://ask.mq.edu.au)

If you are a Global MBA student contact [globalmba.support@mq.edu.au](mailto:globalmba.support@mq.edu.au)

### Equity Support

Students with a disability are encouraged to contact the [Disability Service](mailto:) who can provide appropriate help with any issues that arise during their studies.

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**Unit guide** COMP3120 Advanced Web Development

[https://unitguides.mq.edu.au/unit_offerings/133193/unit_guide/print](https://unitguides.mq.edu.au/unit_offerings/133193/unit_guide/print)
IT Help

For help with University computer systems and technology, visit [http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/](http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/).

When using the University's IT, you must adhere to the [Acceptable Use of IT Resources Policy](http://www.mq.edu.au/about_us/offices_and_units/information_technology/help/). The policy applies to all who connect to the MQ network including students.

Changes from Previous Offering

This is the second offering of this unit. Last year we got the balance wrong and made the Individual Project too complex, the result was that we had to adjust the weighting of this and the group project. This year the individual project is much simpler to meet the goal of providing a learning platform for the core ideas of React and Express development and should be easier to complete in the first half of the unit. This will leave more time for the group project which is the core learning activity in the unit.