

MMCC3013

Screen Production: Open Form Filmmaking

Session 2, Weekday attendance, North Ryde 2021

Department of Media, Communications, Creative Arts, Language and Literature

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Macquarie University has taken all reasonable measures to ensure the information in this publication is accurate and up-to-date. However, the information may change or become out-dated as a result of change in University policies, procedures or rules. The University reserves the right to make changes to any information in this publication without notice. Users of this publication are advised to check the website version of this publication [or the relevant faculty or department] before acting on any information in this publication.

Session 2 Learning and Teaching Update

The decision has been made to conduct study online for the remainder of Session 2 for all units WITHOUT mandatory on-campus learning activities. Exams for Session 2 will also be online where possible to do so.

This is due to the extension of the lockdown orders and to provide certainty around arrangements for the remainder of Session 2. We hope to return to campus beyond Session 2 as soon as it is safe and appropriate to do so.

Some classes/teaching activities cannot be moved online and must be taught on campus. You should already know if you are in one of these classes/teaching activities and your unit convenor will provide you with more information via iLearn. If you want to confirm, see the list of units with mandatory on-campus classes/teaching activities.

Visit the MQ COVID-19 information page for more detail.

General Information

Unit convenor and teaching staff Unit Convenor Iqbal Barkat iqbal.barkat@mq.edu.au Contact via Email 10HA 191B Tuesday afternoons preferred. Please make appointment for consultation by email. Credit points 10 Prerequisites 130cp at 1000 level or above including MAS213 or MMCC2013 Corequisites Co-badged status

Unit description

This unit offers students an opportunity to develop their creative, conceptual, and technical abilities through the collaborative production of fiction, non-fiction, hybrid, or experimental screen projects of their choice across different media. They are encouraged to step up to new creative challenges in roles they have an affinity for, such as directing, producing, cinematography, production design, editing or sound design. The creative opportunities of this unit can produce work suitable for professional portfolios and entry into film festivals.

Important Academic Dates

Information about important academic dates including deadlines for withdrawing from units are available at https://www.mq.edu.au/study/calendar-of-dates

Learning Outcomes

On successful completion of this unit, you will be able to:

ULO1: synthesise practical, conceptual and analytical skills through the writing,

development and collaborative realisation of a creative screen concept.

ULO2: differentiate technical and creative strategies through a critical analysis of creative screen works.

ULO3: evaluate critically one's own and others' creative screen projects.

ULO4: collaborate on screen production projects while individually researching, and

engaging in, specialized roles.

General Assessment Information

Please note that the University and the Faculty of Arts have launched a new assessment policy effective as of 1 July 2021. This new policy particularly affects **LATE SUBMISSION OF ASSIGNMENTS**.

The Faculty policy in relation to late assessment submissions is as follows:

Unless a Special Consideration request has been submitted and approved, (a) a penalty for lateness will apply – 10 marks out of 100 credit will be deducted per day for assignments submitted after the due date – and (b) no assignment will be accepted seven days (incl. weekends) after the original submission deadline. No late submissions will be accepted for timed assessments – e.g. quizzes, online tests, etc.

To be very clear:

- Unless you have applied for special consideration and had your application approved, for each day your assignment is late, 10 marks will be deducted. For example, if you submit your assignment 7 days late, 70 marks will be deducted, which means you will fail that assignment.
- If your assignment is more than 7 days late (including weekends), you will get 0 for your assignment.

These are serious penalties that will substantially alter your final grade and even determine whether you pass or fail this unit. Please make every effort to submit your assignment by the due date.

If you find you cannot submit your assignment on time, please apply for Special Consideration through AskMQ. Make sure you read Macquarie University's policy regarding Special Consideration requests before you apply:

https://students.mq.edu.au/study/assessment-exams/special-consideration

Assessment Tasks

| Name | Weighting | Hurdle | Due |
|---------------------------------------|-----------|--------|----------------|
| Screen Production | 60% | No | 23:59 05/11/21 |
| Portfolio: Video Essay and Study Plan | 40% | No | 23:59 20/8/21 |

Screen Production

Assessment Type 1: Creative work Indicative Time on Task 2: 71 hours Due: 23:59 05/11/21 Weighting: 60%

OPTION A COLLABORATIVE ASSESSMENT

This assignment has 2 components: Final Film (30%) Critical Evaluation of Role (30%)

1. Final Film

Each student will perform a crew role on a collaborative digital video screen production of up to 7 minutes. Each member of the creative production team is expected to undertake adequate preparation to carry out their role.

2. Critical Evaluation of Role.

Crew role performance is assessed on the basis of the final film and a report critically analysing and evaluating the production and the student's contribution. Refer to iLearn for further information.

OPTION B INDIVIDUAL ASSESSMENT

This assignment has 2 components: Final Film (30%) Critical Evaluation of Role (30%)

1. Final Film Each student will individually make a digital video screen production of up to 7 minutes. The student is expected to undertake adequate preparation to carry out their role.

2. Critical Evaluation of Role

Crew role performance is assessed on the basis of the final film and a report critically analysing and evaluating the production and the student's contribution. Refer to iLearn for further information.

On successful completion you will be able to:

- synthesise practical, conceptual and analytical skills through the writing, development and collaborative realisation of a creative screen concept.
- differentiate technical and creative strategies through a critical analysis of creative screen works.
- evaluate critically one's own and others' creative screen projects.
- collaborate on screen production projects while individually researching, and engaging in, specialized roles.

Portfolio: Video Essay and Study Plan

Assessment Type 1: Portfolio Indicative Time on Task 2: 22 hours Due: 23:59 20/8/21 Weighting: 40% Portfolio: Video Essay and Study Plan.

Each student will research and present a portfolio of items which include the following:

1. Video Essay analyzing screen and other excerpts of their choice OR exploring themes related to their production.

2. Study Plan must include a plan for the research that they are conducting in preparation of their role (e.g. an engagement with the ideas of montage editing [for directors and editors] or screen performance [for directors] or realism in design [for production designers]) and for the screen production they are working on. Refer to iLearn for further information.

On successful completion you will be able to:

- synthesise practical, conceptual and analytical skills through the writing, development and collaborative realisation of a creative screen concept.
- differentiate technical and creative strategies through a critical analysis of creative screen works.
- evaluate critically one's own and others' creative screen projects.

¹ If you need help with your assignment, please contact:

- the academic teaching staff in your unit for guidance in understanding or completing this type of assessment
- the Writing Centre for academic skills support.

² Indicative time-on-task is an estimate of the time required for completion of the assessment task and is subject to individual variation

Delivery and Resources

<u>Timetable</u>

For details of the unit timetable please go to: www.timetables.mq.edu.au

Technology & Software

This is a screen production unit. Students may be required to work with a range of the department's digital and mechanical technologies and editing software including still and moving image recorders (eg. Sony HD FS5 & FX6 cameras), sound recorders, digital editing software, image stabilising equipment, tripods, dollies, various portable lighting equipment, etc. Students undertaking independent productions may use their own equipment.

Health and Safety

Students must adhere to health and safety guidelines during workshops and production activities. A safety report is required for all productions. Detailed guidelines will be provided on iLearn.

<u>Attendance</u>

It is a compulsory requirement to attend all production workshops and lectures.

Any absence from a workshop or lecture must be supported by documentation and discussed with the convenor.

Unit Readings

Students are expected to undertake independent research into the creative and technical aspects of screen production. A list of the weekly readings is available from the unit schedule and links to Library eReserve will be provided on ILearn. The readings are intended only as a supplement to the core screen production work, as well as enhancing your understanding of theoretical and production concepts discussed during the unit. Although readings will not be assessed from week to week, it is strongly advised that you broaden your understanding of concepts and practices relating to screen production by completing relevant readings, as well as independently researching your specific crew role areas of interest.

The list below includes recommended texts that will be available from the MQ Library.

Directing/Producing

Cohen Hart, Juan Salazar & Iqbal Barkat, Screen Media Arts, Victoria: OUP 2009.

Mercado, G., The filmmaker's eye : learning (and breaking) the rules of cinematic composition, Boston: Focal Press c20011

Profieres, Nicholas T., Film Directing Fundamentals, Boston: Focal Press, 2001.

Rabiger, Michael, Directing: film techniques and aesthetics, Boston: Focal Press, 2003.

Rea, Peter and D. Irving, Producing and Directing the Short Film and Video, Boston: Focal Press, 2nd ed., 2000

Katz, Steven, Film Directing Shot By Shot: visualising from concept to screen, Studio City CA: Michael Wiese Production in conjunction with Focal Press, 1991

Art Direction

Affron, C & M., Sets in Motion: art direction and film narrative, New Brunswick, NJ: Rutgers University Press, 1995.

Gibbs, John, Mise-en-scene: film style and interpretation, London: Wallflower 2002

Editing

Dancyger, Ken, Technique of Film and Video Editing, Boston: Focal Press, 2007. **

Murch, Walter, In the Blink of an Eye, Sydney: AFTRS, 1992.

Sound

Chion, Michel, Audio-vision: sound on screen, New York: Columbia Press, 1994.

Larsen, Peter, Film Music, London: Reaktion, 2007.

Sider, Larry et al (eds.), Soundscape: the school of sound lectures 1998-2001, London: Wallflower, 2003.

Cinematography_

Mercado, G., The filmmaker's eye : learning (and breaking) the rules of cinematic composition, Amsterdam ; Boston : Focal Press/Elsevier, c2011.

Schaefer, Dennis and Larry Salvato, Masters of Light - Conversations with Contemporary Cinematographers, Berekeley and LA: University of California Press, 1984.

Tarkovsky, Andrei, Sculpting in Time - Reflections on the Cinema, London: Faber, 1989.

Continuity

Miller, Pat, Script Supervising and Film Continuity, Boston: Focal Press, 1999.

Rowlands, Avril, Continuity Supervisor, Boston: Focal Press, 2000.

Additional weekly readings will be provided on iLearn.

Unit Schedule

Week 1

Intensive Week (Online)

28th, 29th & 30th July 3 pm to 8 pm. Online via Zoom

This intensive week will combine lectures and workshops to deal with the following topics/ concerns:

- 1. The principles of independent short film production;
- 2. What's an idea for a short? Students to pitch production ideas. We will discuss these ideas and select those that will go into production.
- Production Skills. Student will pitch production skills (crew role). Confirmation of production groups.

Please come prepared to the Intensive with projects that you'd like to pitch.

Week 2

No lectures or workshops. Student to meet as a group to work on at least one aspect of their production together which will be demonstrated in class or online in Week 3. These aspects could include or not restricted to:

- scripting
- performance
- visual/aural style and directing

- cinematography and design
- edit and sound design
- · aspects of producing e.g safety

The screen studio and technical support is available (during workshop hours)

Week 3

Workshops in Screen Studio or online via Zoom.

Students will demonstrate what they have worked on as a group the previous week. They will present their findings to class. We will collectively refine these ideas in class and further their explorations.

Students will report on how they are progressing with their study plans.

Week 4

No lectures or workshops. Student to meet as a group to work on at least one aspect of their production together which will be demonstrated in class in Week 5.

The screen studio and technical support is available (during workshop hours)

Study plans due.

Week 5

Workshops in Screen Studio or online via Zoom. Students will demonstrate what they have worked on as a group the previous week. They will present their findings to class. We will collectively refine these ideas in class.

Students will report on what they have implemented of their study plans.

Week 6

No lectures or workshops. Shoot and edit online drafts of productions (or sample scenes).

Week 7

Workshops in Screen Studio or online via Zoom. Students to present their onscreen drafts or sample scenes (edited)

Semester Break Week 1

Final preproduction or shoot.

Semester Break Week 2

Final preproduction or shoot

Week 8

No workshops. Last week of shooting. Post production commences.

Week 9

No workshops. Consult with convenor on edits.

Week 10

Workshops in Screen Studio or online via Zoom. Show draft assemblies in class.

Week 11

No workshops. Edit locked off. Sound design. Consult with convenor on edits

Week 12

Workshops in Screen Studio or online via Zoom. Show fine cuts in class.

Week 13

No workshops. Meetings with production groups to finalise edits.

Week 14

Export.

Focus Screening - TBA

Policies and Procedures

Macquarie University policies and procedures are accessible from Policy Central (https://policie s.mq.edu.au). Students should be aware of the following policies in particular with regard to Learning and Teaching:

- Academic Appeals Policy
- Academic Integrity Policy
- Academic Progression Policy
- Assessment Policy
- Fitness to Practice Procedure
- Grade Appeal Policy
- Complaint Management Procedure for Students and Members of the Public
- Special Consideration Policy

Students seeking more policy resources can visit <u>Student Policies</u> (<u>https://students.mq.edu.au/su</u> <u>pport/study/policies</u>). It is your one-stop-shop for the key policies you need to know about throughout your undergraduate student journey.

To find other policies relating to Teaching and Learning, visit <u>Policy Central</u> (<u>https://policies.mq.e</u> <u>du.au</u>) and use the <u>search tool</u>.

Student Code of Conduct

Macquarie University students have a responsibility to be familiar with the Student Code of

Conduct: https://students.mq.edu.au/admin/other-resources/student-conduct

Results

Results published on platform other than <u>eStudent</u>, (eg. iLearn, Coursera etc.) or released directly by your Unit Convenor, are not confirmed as they are subject to final approval by the University. Once approved, final results will be sent to your student email address and will be made available in <u>eStudent</u>. For more information visit <u>ask.mq.edu.au</u> or if you are a Global MBA student contact globalmba.support@mq.edu.au

Student Support

Macquarie University provides a range of support services for students. For details, visit <u>http://stu</u> dents.mq.edu.au/support/

Learning Skills

Learning Skills (mq.edu.au/learningskills) provides academic writing resources and study strategies to help you improve your marks and take control of your study.

- Getting help with your assignment
- Workshops
- StudyWise
- Academic Integrity Module

The Library provides online and face to face support to help you find and use relevant information resources.

- Subject and Research Guides
- Ask a Librarian

Student Services and Support

Students with a disability are encouraged to contact the **Disability Service** who can provide appropriate help with any issues that arise during their studies.

Student Enquiries

For all student enquiries, visit Student Connect at ask.mq.edu.au

If you are a Global MBA student contact globalmba.support@mq.edu.au

IT Help

For help with University computer systems and technology, visit <u>http://www.mq.edu.au/about_us/</u>offices_and_units/information_technology/help/.

When using the University's IT, you must adhere to the <u>Acceptable Use of IT Resources Policy</u>. The policy applies to all who connect to the MQ network including students.