

COMP2750

Applications Modelling and Development

Session 1, In person-scheduled-weekday, North Ryde 2023

School of Computing

Contents

General Information	2
Learning Outcomes	2
General Assessment Information	3
Assessment Tasks	4
Delivery and Resources	6
Unit Schedule	8
Policies and Procedures	9
Changes from Previous Offering	11

Disclaimer

Macquarie University has taken all reasonable measures to ensure the information in this publication is accurate and up-to-date. However, the information may change or become out-dated as a result of change in University policies, procedures or rules. The University reserves the right to make changes to any information in this publication without notice. Users of this publication are advised to check the website version of this publication [or the relevant faculty or department] before acting on any information in this publication.

General Information

Unit convenor and teaching staff

Convenor and Lecturer

Charanya Ramakrishnan

charanya.ramakrishnan@mq.edu.au

Contact via Email

Lecturer

Yan Wang

yan.wang@mq.edu.au

Contact via Email

Credit points

10

Prerequisites

COMP1350 or ISYS114

Corequisites

Co-badged status

COMP6750

Unit description

This unit is an intermediate unit to deliver a solid foundation in concepts, methods, tools and techniques that organisations use to control the information they use in their day-to-day business, with a particular focus on how computer-based technologies can most effectively contribute to the way business is structured. The units focuses on the fundamental concepts and models of applications development so that they can understand the key processes related to building functioning applications and appreciate the complexity of applications development. The unit emphasises program development and incorporates the software development life cycle, requirements gathering, designing a solution, and implementing and testing a solution in a programming language.

Important Academic Dates

Information about important academic dates including deadlines for withdrawing from units are available at https://www.mq.edu.au/study/calendar-of-dates

Learning Outcomes

On successful completion of this unit, you will be able to:

ULO1: Demonstrate ability to ethically communicate software requirements and designs, clearly and effectively.

ULO2: Practice the key phases of the software development life cycle (SDLC) including requirements engineering, analysis, design, basic development and testing.

ULO3: Demonstrate understanding of alternative SDLC lifecycle models

ULO4: Demonstrate an understanding of the concepts and tools needed to successfully design and build an application

ULO5: Integrate an application with a database or other form of persistent storage

General Assessment Information

Details for each assessment will be available via iLearn.

You are encouraged to:

- set your personal deadline earlier than the actual one
- · keep backups of all your important files
- · seek assistance in the early stages rather than closer to the due date

Quizzes

Submission Method: via timed online iLearn quizzes during the registered SGTA class time.

Late Submission: Not accepted. The quizzes must be undertaken at the time indicated in the unit guide. Should the activity be missed due to illness or misadventure, special Consideration may be applied.

Assignments

Submission Method: via iLearn submission links. For Application Development and Testing viva, if absent during the group presentation viva, unless there is a special consideration approved, students will be given zero marks for the entire Assignment

Late Submission: Unless a Special Consideration request has been submitted and approved, a 5% penalty (of the total possible mark) will be applied each day a written assessment is not submitted, up until the 7th day (including weekends). After the 7th day, a grade of '0' will be awarded even if the assessment is submitted. The submission time for all uploaded assessments is 11:55 pm. A 1-hour grace period is provided to students who experience a technical concern.

Special Consideration

If you cannot submit it on time because of illness or other circumstances, please apply for special consideration as soon as possible through https://ask.mg.edu.au/

Assessment Tasks

Name	Weighting	Hurdle	Due
Quizzes	25%	No	Weeks 4,9,13
Requirements Gathering and Analysis	25%	No	Week 7
Application Design	25%	No	Week 10
Application Development and Testing	25%	No	Week 11-13

Quizzes

Assessment Type 1: Quiz/Test Indicative Time on Task 2: 14 hours

Due: Weeks 4,9,13 Weighting: 25%

Quizzes to determine students individual strengths, weaknesses, knowledge and skills to develop a baseline of what students know about the topic.

On successful completion you will be able to:

- Demonstrate ability to ethically communicate software requirements and designs, clearly and effectively.
- Practice the key phases of the software development life cycle (SDLC) including requirements engineering, analysis, design, basic development and testing.
- · Demonstrate understanding of alternative SDLC lifecycle models
- Demonstrate an understanding of the concepts and tools needed to successfully design and build an application

Requirements Gathering and Analysis

Assessment Type 1: Case study/analysis Indicative Time on Task 2: 20 hours

Due: Week 7 Weighting: 25%

This assignment will develop and test your skills in ethical requirements gathering, specification, analysis and modelling.

On successful completion you will be able to:

- Demonstrate ability to ethically communicate software requirements and designs, clearly and effectively.
- Practice the key phases of the software development life cycle (SDLC) including requirements engineering, analysis, design, basic development and testing.
- · Demonstrate understanding of alternative SDLC lifecycle models

Application Design

Assessment Type 1: Design Task Indicative Time on Task 2: 20 hours

Due: Week 10 Weighting: 25%

This assignment will develop and test your skills in designing applications for the given case study

On successful completion you will be able to:

- Demonstrate ability to ethically communicate software requirements and designs, clearly and effectively.
- Practice the key phases of the software development life cycle (SDLC) including requirements engineering, analysis, design, basic development and testing.
- Demonstrate understanding of alternative SDLC lifecycle models
- Demonstrate an understanding of the concepts and tools needed to successfully design and build an application
- · Integrate an application with a database or other form of persistent storage

Application Development and Testing

Assessment Type 1: Design Implementation

Indicative Time on Task 2: 20 hours

Due: Week 11-13 Weighting: 25%

This assignment will develop and assess your design, development and testing applications for the given case study.

On successful completion you will be able to:

- Demonstrate ability to ethically communicate software requirements and designs, clearly and effectively.
- Practice the key phases of the software development life cycle (SDLC) including requirements engineering, analysis, design, basic development and testing.
- · Demonstrate understanding of alternative SDLC lifecycle models
- Demonstrate an understanding of the concepts and tools needed to successfully design and build an application
- Integrate an application with a database or other form of persistent storage

- the academic teaching staff in your unit for guidance in understanding or completing this type of assessment
- the Writing Centre for academic skills support.

Delivery and Resources

CLASSES

COMP2750 is taught via lectures and SGTA Classes.

Delivery Modes

At the time of writing this unit guide, the plan is:

- **Lectures** will be delivered on campus during the entire semester.
- **SGTA classes** will be delivered on campus during the entire semester. Please check the timetable for the specific times and types of sessions.
- All assessments will be on campus or online, depending on the assessment type:
 - Quizzes and the viva component of the Application Development and Testing assignment will be on campus, at the place and time of the SGTA classes.
 - All other assessment tasks will be submitted online.

Any changes to this plan will be announced in iLearn.

¹ If you need help with your assignment, please contact:

² Indicative time-on-task is an estimate of the time required for completion of the assessment task and is subject to individual variation

Lectures:

- Lectures are used to introduce new material, provide motivation and context for your study, guide you in what is important to learn and explain more difficult concepts.
- There are 2 hours of lectures per week

SGTA Classes:

- Note: SGTA Classes commence in Week-2
- These are small group classes that allow you to interact with your peers and with a tutor
 who has a sound knowledge of the subject. This also gives you a chance to practice your
 technology skills.
- You will need to enrol and attend the SGTA Class that you've enrolled in as there are group assessments
- SGTA Classes will be providing you with practical experience in design and development processes. The content of the workshop may overlap or sometimes be ahead of the lecture content.
- If your workshop falls on a public holiday, you are expected to attend & participate in another workshop as a makeup class
- For details of days, times and rooms consult the timetables webpage.

RECOMMENDED TEXTS AND/OR MATERIALS

Textbook

There are no required textbooks for this unit. However, every week you will be provided with lecture notes and references for further reading

UNIT WEBPAGE AND TECHNOLOGY USED AND REQUIRED

Websites

The web page for this unit can be found here

echo360

Digital recordings of lectures are available. Read the instructions here.

Discussion Boards

The unit makes use of discussion boards hosted within <u>ilearn</u>. Please post questions of general interest there (for example, about assessment tasks), they are monitored by the unit staff but students may also provide answers.

FEEDBACK

You have many opportunities to seek and receive feedback. The feedback that you receive also

plays an important role in your learning. Make sure you read the feedback you are given, attend lectures that provide assignment feedback and compare your solution with sample solutions provided. You may also arrange to meet with your tutor or the lecturer. Consultation hours will be provided in some of the weeks. Each week, you will be given activities and problems to solve in the SGTAs. This will at times involve contributing to a group of students and presenting solutions to the class. The solutions provided will help you to understand the material in the unit and prepare you for the work in assignments. You must keep up with these problems every week. Assignments have been specially designed to deliver continuous feedback on your work.

Each week you should:

- · Attend lectures, take notes, ask questions
- Attend your SGTA classes and seek feedback from your tutor on your work
- Read assigned reading material/Watch lecture recordings, add to your notes and prepare questions for your lecturer or tutor
- Start working on any assignments immediately after they have been released.

Lecture notes/videos are made available each week but these notes are intended as an outline of the lecture only and are not a substitute for your notes or reading of the other additional material.

Unit Schedule

Tentative teaching schedule, subject to change:

1	Unit Overview + Information Systems + SDLC process	Y.Wang		
2	Development Methodologies + Agile Modelling	Y.Wang		
3	Project Management + Ethics	Y.Wang		
4	Discovering Requirements	Y.Wang		
5	Documenting System Requirements through diagrams-1	C.Ramakrishnan		
6	Documenting System Requirements through diagrams-2, Validation, and Prototyping	C.Ramakrishnan		
7	Designing Output, Input	C.Ramakrishnan		
Teaching Break (2 weeks)				
Students are expected to catch up with unit content (Weeks 1-7)				
8	Designing Databases	C.Ramakrishnan		

9	Human-Computer Interaction	C.Ramakrishnan
10	Testing and Quality Assurance	C.Ramakrishnan
11	Client-side Development	Y.Wang
12	Server-side Development and Testing	Y.Wang

Policies and Procedures

Macquarie University policies and procedures are accessible from Policy Central (https://policies.mq.edu.au). Students should be aware of the following policies in particular with regard to Learning and Teaching:

- Academic Appeals Policy
- Academic Integrity Policy
- Academic Progression Policy
- Assessment Policy
- · Fitness to Practice Procedure
- · Assessment Procedure
- Complaints Resolution Procedure for Students and Members of the Public
- Special Consideration Policy

Students seeking more policy resources can visit <u>Student Policies</u> (<u>https://students.mq.edu.au/support/study/policies</u>). It is your one-stop-shop for the key policies you need to know about throughout your undergraduate student journey.

To find other policies relating to Teaching and Learning, visit Policy Central (https://policies.mq.e du.au) and use the search tool.

Student Code of Conduct

Macquarie University students have a responsibility to be familiar with the Student Code of Conduct: https://students.mq.edu.au/admin/other-resources/student-conduct

Results

Results published on platform other than eStudent, (eg. iLearn, Coursera etc.) or released directly by your Unit Convenor, are not confirmed as they are subject to final approval by the University. Once approved, final results will be sent to your student email address and will be made available in eStudent. For more information visit ask.mq.edu.au or if you are a Global MBA student contact globalmba.support@mq.edu.au

Academic Integrity

At Macquarie, we believe <u>academic integrity</u> – honesty, respect, trust, responsibility, fairness and courage – is at the core of learning, teaching and research. We recognise that meeting the

expectations required to complete your assessments can be challenging. So, we offer you a range of resources and services to help you reach your potential, including free online writing and maths support, academic skills development and wellbeing consultations.

Student Support

Macquarie University provides a range of support services for students. For details, visit http://students.mq.edu.au/support/

The Writing Centre

The Writing Centre provides resources to develop your English language proficiency, academic writing, and communication skills.

- Workshops
- · Chat with a WriteWISE peer writing leader
- Access StudyWISE
- Upload an assignment to Studiosity
- · Complete the Academic Integrity Module

The Library provides online and face to face support to help you find and use relevant information resources.

- · Subject and Research Guides
- Ask a Librarian

Student Services and Support

Macquarie University offers a range of Student Support Services including:

- IT Support
- Accessibility and disability support with study
- Mental health support
- <u>Safety support</u> to respond to bullying, harassment, sexual harassment and sexual assault
- Social support including information about finances, tenancy and legal issues
- <u>Student Advocacy</u> provides independent advice on MQ policies, procedures, and processes

Student Enquiries

Got a question? Ask us via AskMQ, or contact Service Connect.

IT Help

For help with University computer systems and technology, visit http://www.mq.edu.au/about_us/ offices_and_units/information_technology/help/.

When using the University's IT, you must adhere to the <u>Acceptable Use of IT Resources Policy</u>. The policy applies to all who connect to the MQ network including students.

Changes from Previous Offering

No changes from the prior offering